Are digital humanities projects sustainable?

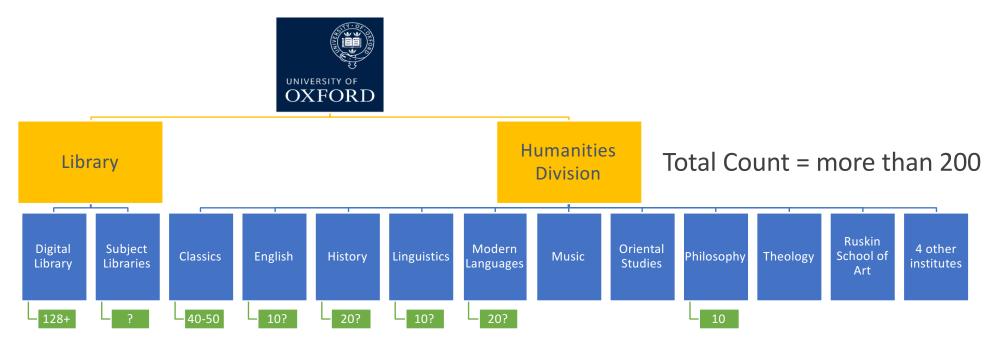
A proposed service model for a DH infrastructure

CNI MEMBERSHIP MEETING: FALL 2018
MONDAY 10 DECEMBER 2018 2:30-3:15PM
CHRISTINE MADSEN & MEGAN HURST
ATHENAEUM21



The Problem

A proliferation of DH projects, tucked away in more than 18 departments





Our Remit

How to create a sustainable infrastructure for DH

What is the "minimum viable service" for a digital humanities infrastructure that would be used by a maximum number of digital humanities researchers?

In other words, what is the minimum functionality required to persuade researchers to use a *centralized*, *supported*, *and sustainable* digital infrastructure, rather than create something themselves, or use commercially-available tools.



The Research: Interviews + User Needs Analysis

- Interviewed 31 people from the Humanities and Social Sciences, representing 25 projects
- Reviewed all their available projects for documented user experience and user needs



The Research: Functional Analysis

For ~40 projects we:

- Approached each online project as an end-user
- Verified the functional requirements
- Double-checked the proposed "minimum viable service" against each project



The Findings: 4 Areas

- 1. What do DH researchers have? What are their research data?
- 2. What do people want to do with the data they have?
- 3. What are the functional requirements for *sustaining* these projects?
- 4. What are some of the functional solutions?



What do people in DH study? What are their *research data*?

In order of frequency:

- Metadata (descriptions of things)
- 2. Text (full, transcribed text of things)
- 3. Images
- 4. Audio
- 5. Video
- 6. Software (but very little)



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- 3. Images
- 4. Audio
- 5. Video
- 6. Software (but very little)

Good news! This is largely not a software preservation problem!



Findings

1. There is a limited number of research data types



What do people < mostly> want to do with their research data?

- 1. Search and find
- 2. 'Publish' online (make available in a browser, via a stable, permanent URL)
- 3. Compare versions
- 4. Download
- 5. Listen / watch
- 6. Transcribe
- 7. Analyze
- 8. Run software



What do people <increasingly> want to do with their research data?

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- Map
- Visualize
- Machine learning
- Visual search



Findings

- 1. There is a limited number of research data types
- 2. There is a limited number of required functionalities



So, what is the problem?

WHAT ARE THE CHALLENGES ASSOCIATED WITH DH PROJECTS?



First things first

WHAT DO WE MEAN WHEN WE SAY SUSTAINABILITY?



Glossary: What are the issues here?

archive (noun) - 1. A collection of historical documents or records providing information about a place, institution, or group of people.

1.2A complete record of the data in part or all of a computer system, stored on an infrequently used medium.

archive (verb) - 1. To place or store (something) in an archive.

1.1 Computing Transfer (data) to a less frequently used storage medium such as magnetic tape.

preservation (noun) - The action of preserving something.

sustainability (noun) – 1. The ability to be maintained at a certain rate

sustain (verb) – 3. Cause to continue for an extended period or without

interruption.

or level.

PASSIVE

ACTIVE

GOING

ON-

Can a data repository be the answer for sustainability?

No. repositories are

- ...archives
- "...is not for the storage of data that is still in use by research projects."
- …requires 'packaging' the data in a way that prevents granular access

Sustainability requires access without interruption.

Maintaining a level of access to the data intended by the researcher

It is a good idea to archive the data from these projects, but that will not sustain them.



Requirements for Sustainability

Sustainability requires understanding at least three things:

- What is essential to sustain
- What should not or need not be sustained
- What is unique about these projects?



What is Unique About these Projects?

- Bringing together a collection and/or a corpus for the first time
- Providing new forms of access to that content by making it electronic and searchable

To be clear:

- The content / collections / corpora are not usually unique
- The software is not usually unique

But

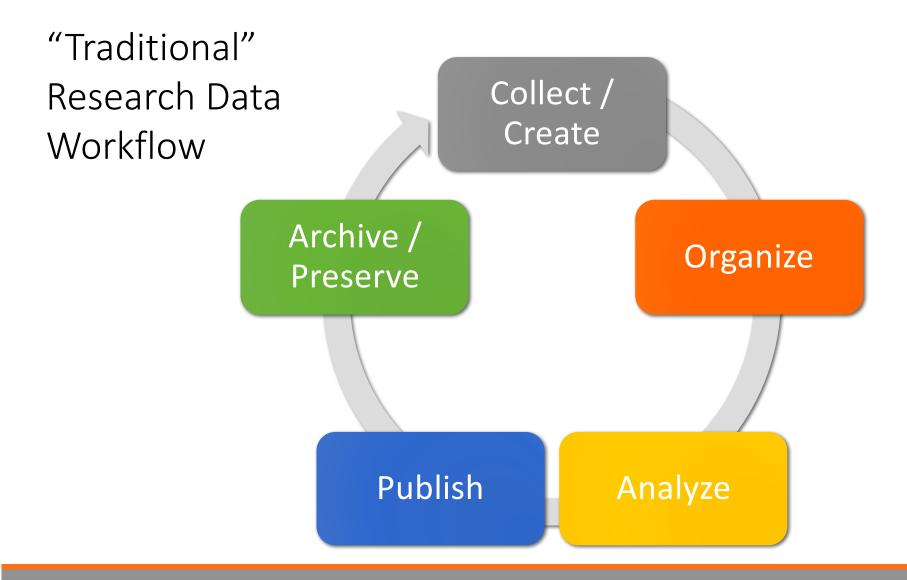
The methods of access provide the opportunity for new scholarly opportunities



DH Workflows: A Deep Dive

THERE ARE MORE WORKFLOWS THAN WE THINK







The Reality of the Data Workflow





The Reality of the Data Workflow

This process could take 10-100 years





The Reality of Data Lifecycles in DH

- The 'research data' being created is not just data, it is corpora, collections, and reference works.
- Think of it more like a dictionary than 'traditional' research data
 - Aggregations of granular data
 - Long-term activity
 - Data is 'shared' and made public much earlier in the workflow than in the traditional workflow diagrams
 - Multiple research projects using the data at the same time in different ways
 - New research leads to corrections, additions, and updates to the data (as well as 'publications')
- Not unique to DH think Human Genome project or longitudinal, multigenerational medical studies



SECOND EDITION III Cham-Creeky	SECOND EDITION IV Creel-Duzepere	Dictionary SECOND EDITION V Dvandva-Follis	English Dictionary SECOND EDITION VI Follow-Haswed	English Dictionary SECOND EDITION VII Hat-Intervacuum	The Oxford English Dictionary SECOND EDITION WIII Interval-Looie	The Oxford English Dictionary SECOND EDITION IX Look-Monte
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1679

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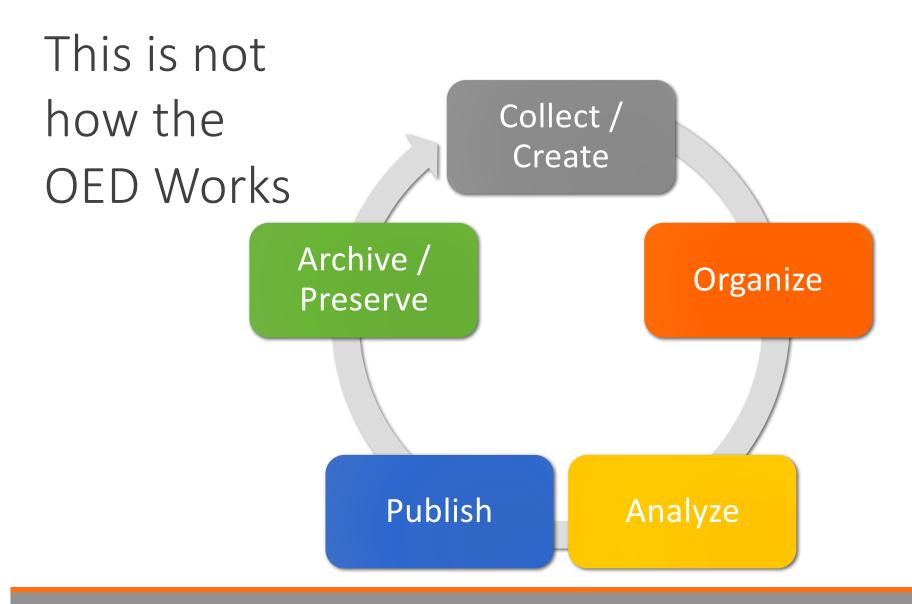




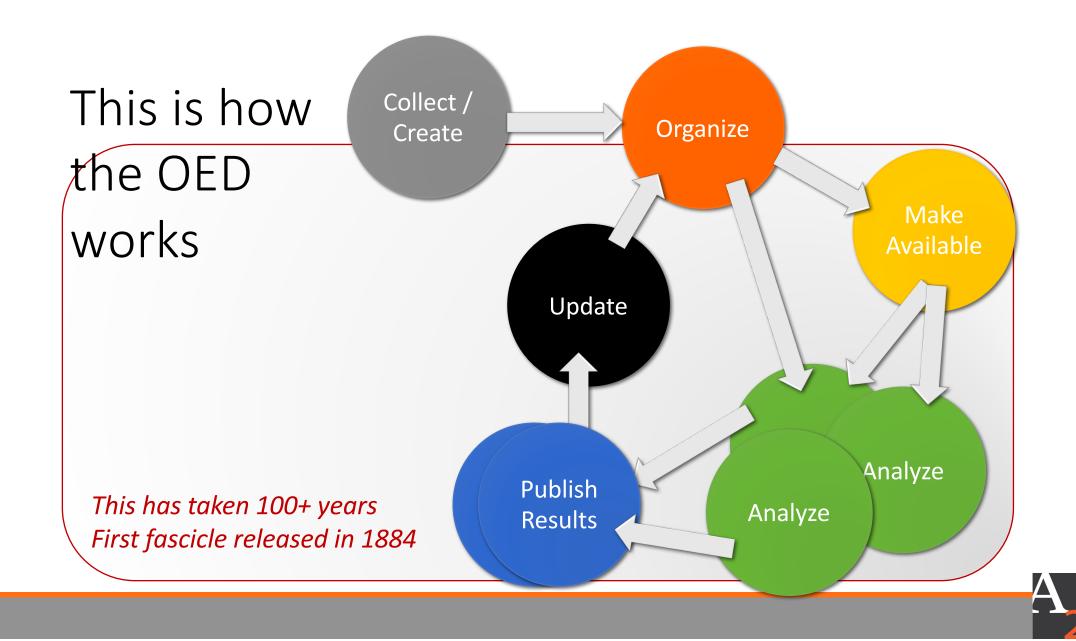
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FIND OUT MORE







Changing the language

Rather than talk about 'research data' we should talk about DH projects as producing corpora and reference collections



Findings

- There is a limited number of research data types
- 2. There is a limited number of required functionalities
- 3. Sustainability requires sustained, granular access

E.g. 'maintained at a certain rate or level' (from the definition)



What Each Project Needs: Infrastructure

- A way to create metadata (that is, to describe things)
- A place to put 'data' (text, images, video, audio)
- An index that allows end-users to search and find things
- Ways to render these objects in a browser with stable/ permanent URLs so they can be cited
- A place to engage and innovate that is, to do more experimental things like image matching, visualization, etc.
- A way to update the data



What Each Project Needs: People

- People to help translate functional requirements into technical requirements
- People to maintain, manage, update the software and storage
- Expertise in hardware, software, data and metadata standards
- People to sustain the collections and data and to migrate formats when needed
- Support for fundraising
- Expertise in outreach



What is needed to sustain these projects in aggregate?

- 1. People
- 2. Storage
- 3. Software
- 4. People



What is needed to sustain these projects in aggregate?

1. People

People to help 'translate' functional requirements into technical requirements

- 2. Storage
- 3. Software
- 4. People

People to maintain and update the software



What is needed to sustain these projects in aggregate?

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Infrastructure that allows continued (long-term), item-level access to these collections and corpora. (Also includes **people** to help manage/preserve)



Findings

- 1. There is a limited number of research data types
- 2. There is a limited number of required functionalities
- 3. Sustainability requires sustained, granular access
- 4. Sustainability requires a mix of technology and people



Findings

- There is a limited number of research data types
- 2. There is a limited number of required functionalities
- 3. Sustainability requires sustained, granular access
- 4. Sustainability requires a mix of technology and people
- 5. There is no, single, out-of-thebox solution to meet all these needs



Option 1: Provide Storage and People for Each Project



- 1. Give projects storage
- 2. Hire a team of people to look after them

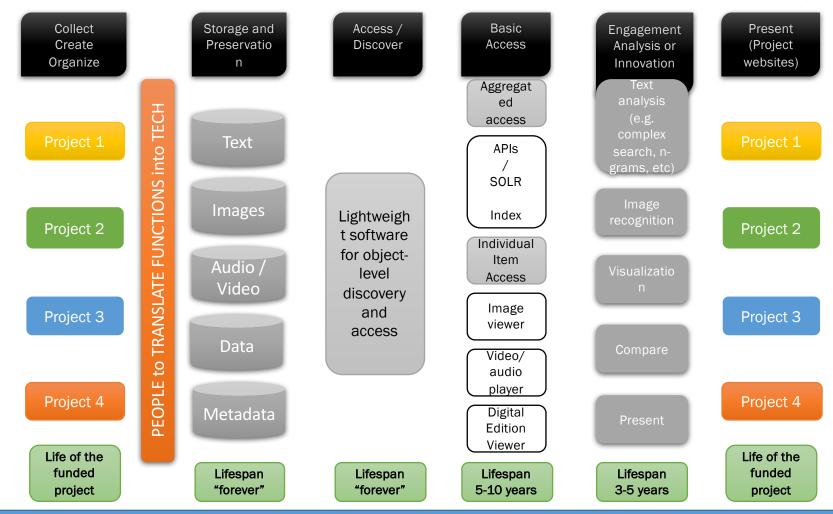
Pros

- Each project has full autonomy
- Funders like to give money for something 'new'

Cons

- Not scalable
- Who hires/manages the people?
- Doesn't solve the long-term problem because eventually people will no longer have funding or project knowledge – then what?

Option 2: Provide Sustainable 'Service Layers'

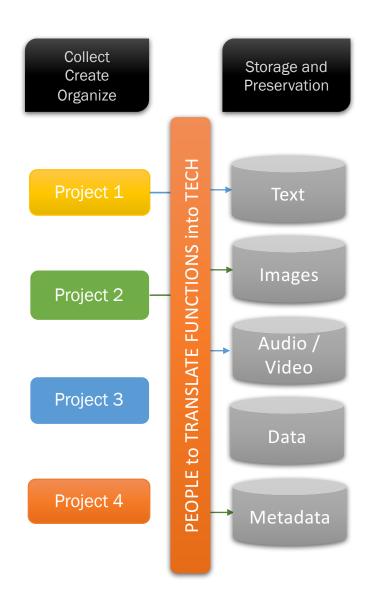


Life of a Project



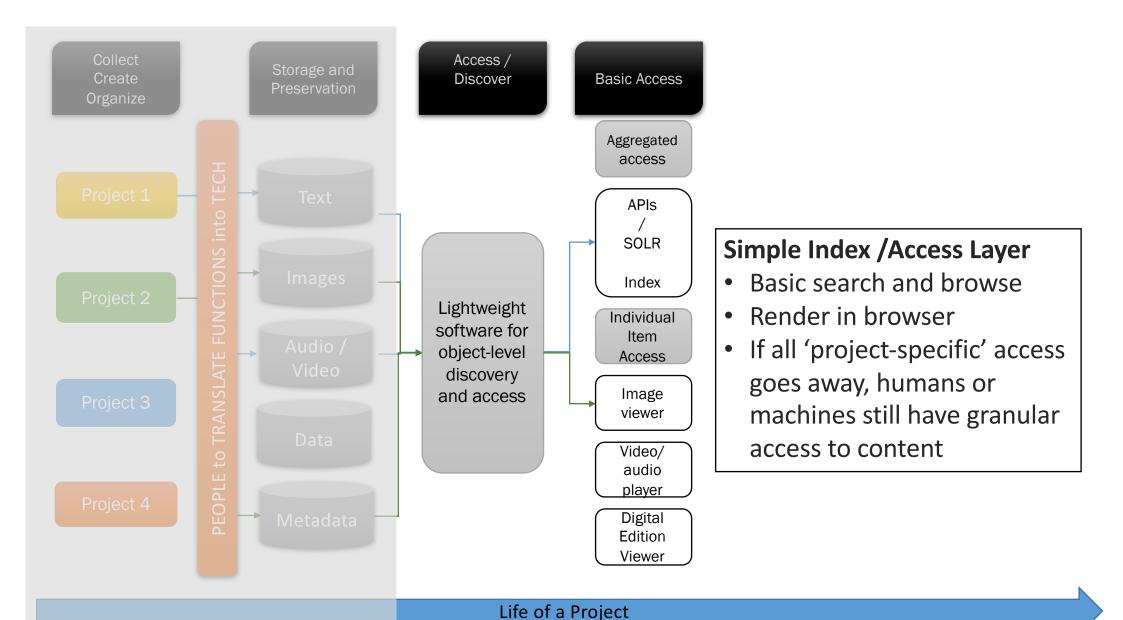
Storage / Preservation Layer

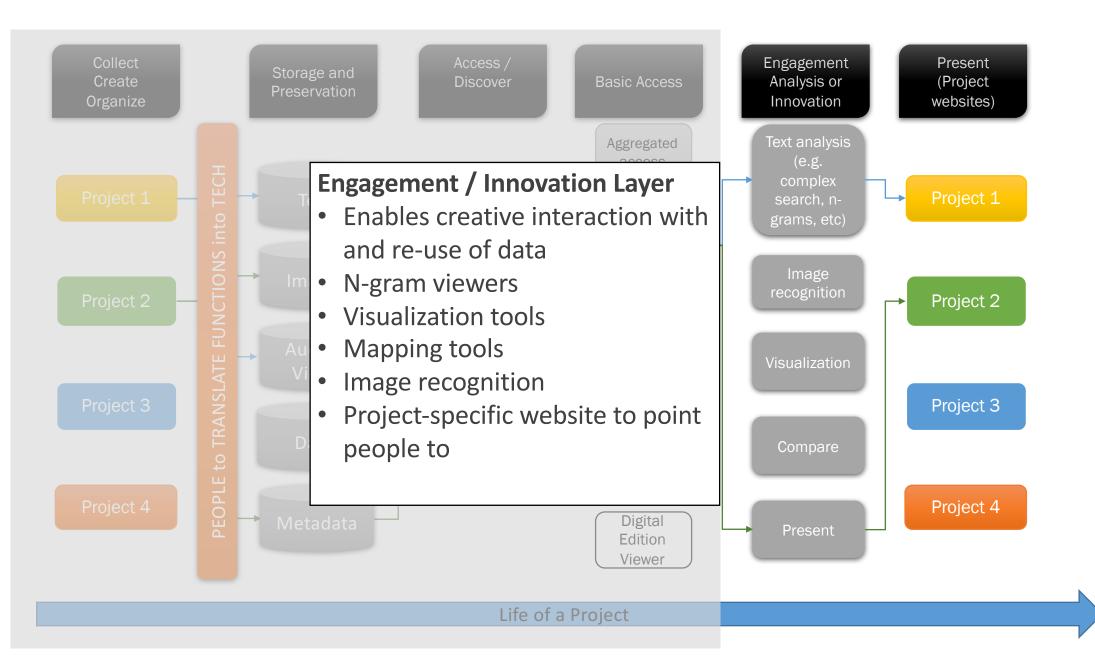
- Simple object storage based on object type
- The right architecture means this can also serve as preservation layer w/ backups

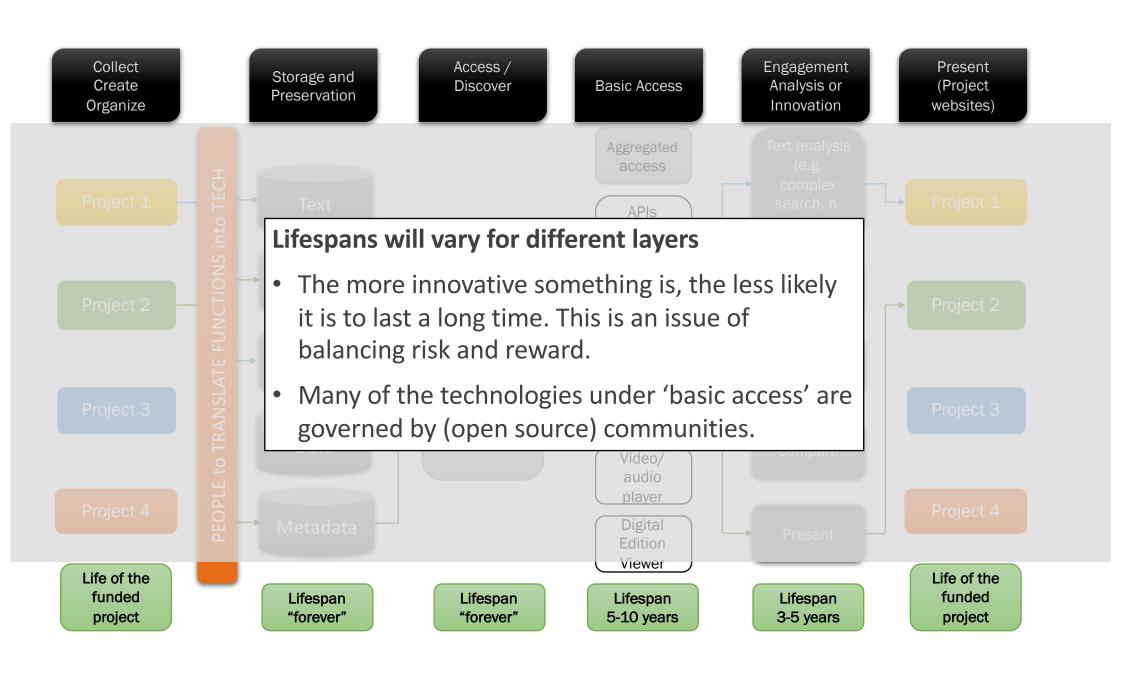


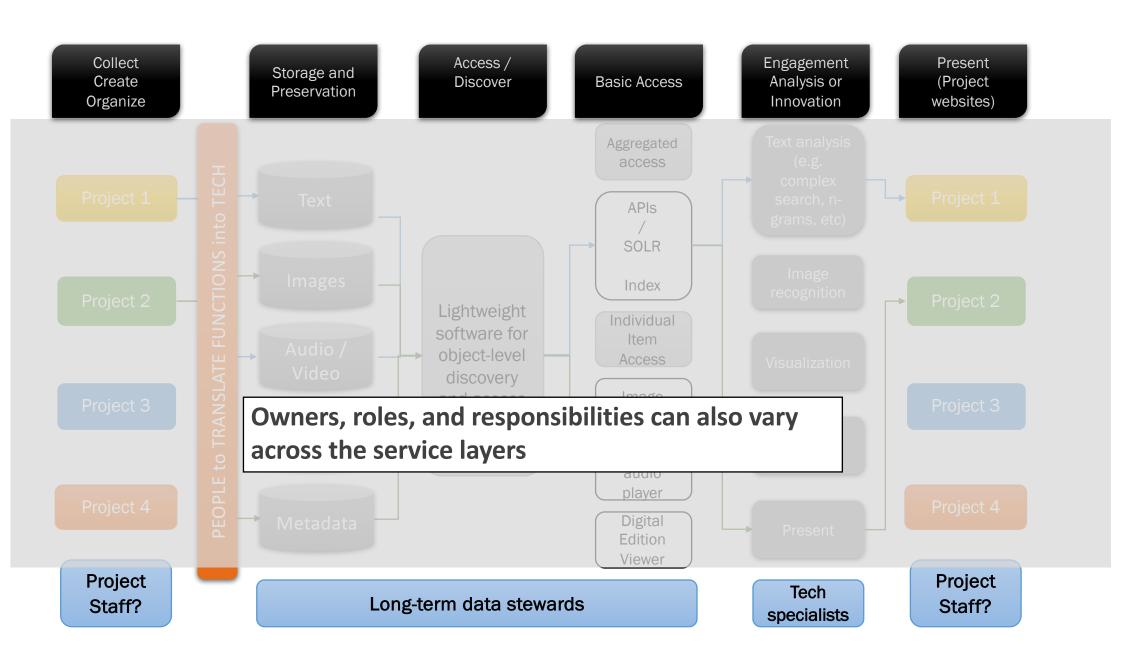
Administrative Layer

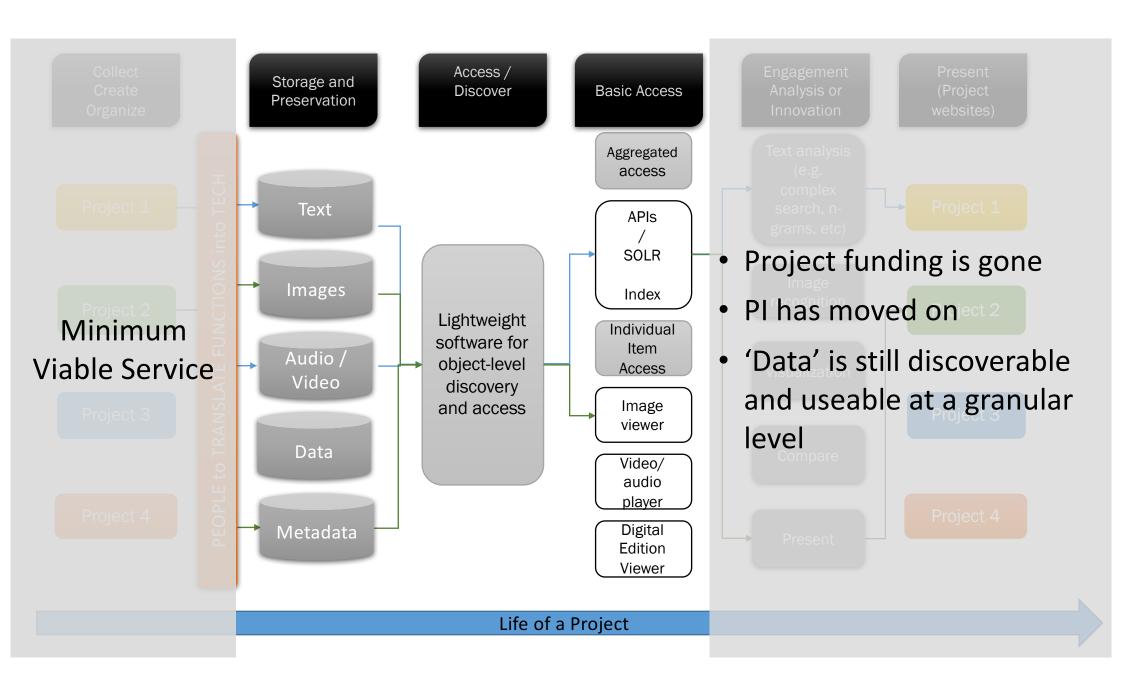
- Collect/Create/Organize
- "Data" deposit
- Metadata creation
- Customizable for each project

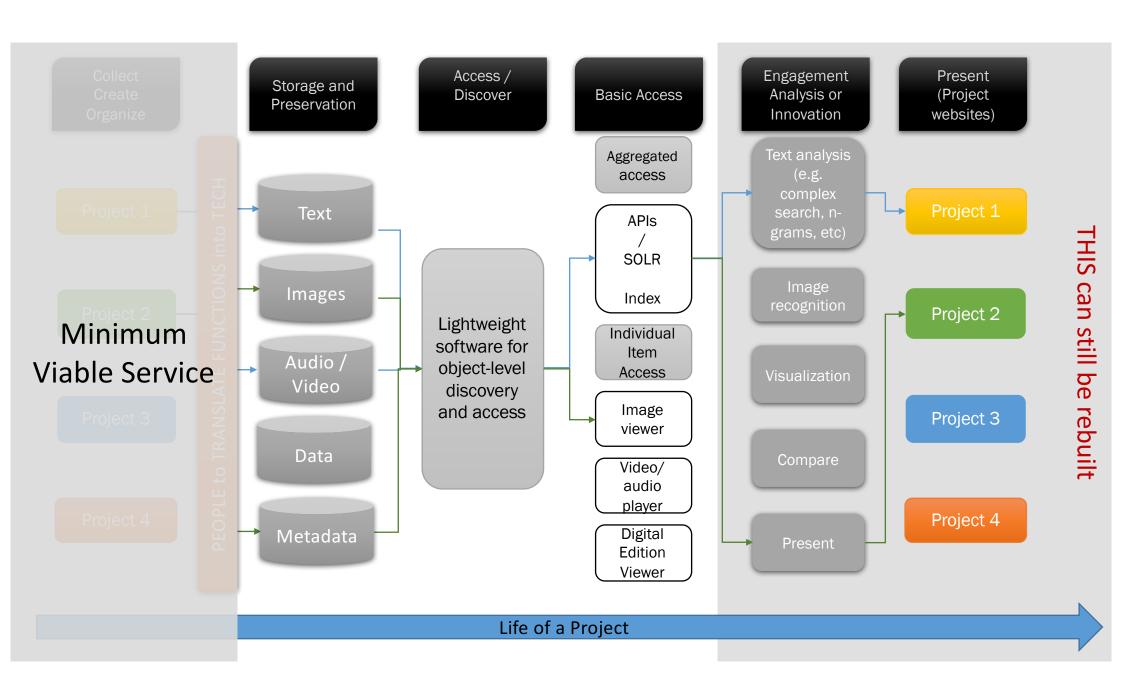


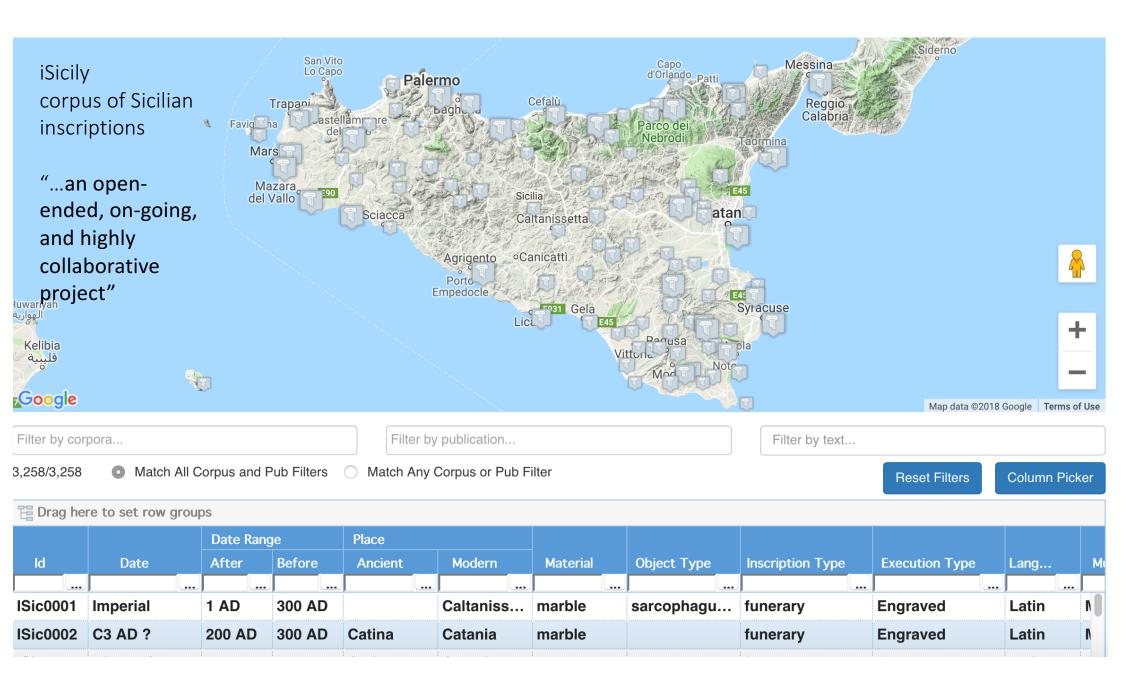


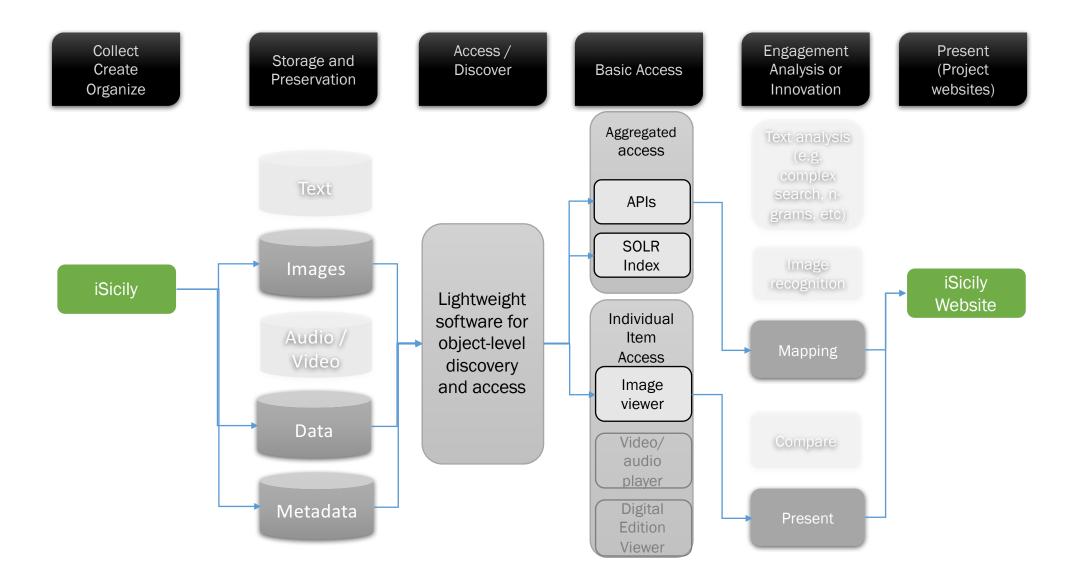


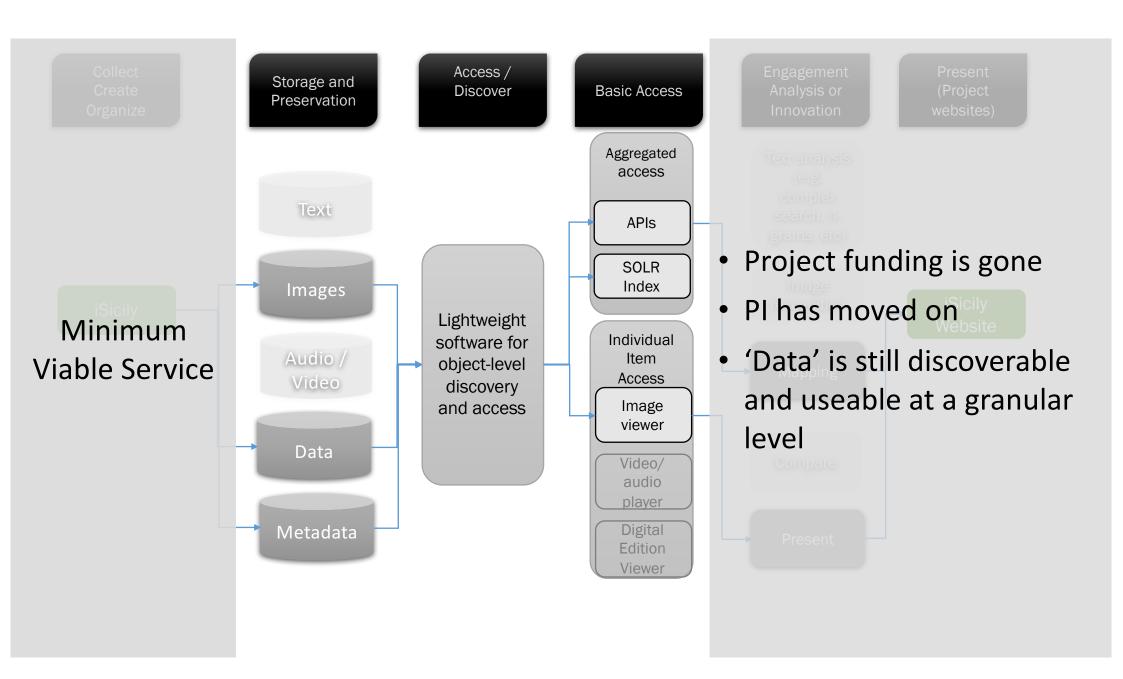












Benefits

- Provides a minimum viable service
- Allows autonomy where it is needed
- Allows for different layers to have different lifespans and different owners



Risks

- 1. The Funders: Current funding models and funders specifically encourage technological innovation.
- 2. The Perception: Some projects may always insist that they cannot use a shared infrastructure due to their uniqueness.
- 3. The Reality: This modular, service-layer approach (or variations of it) may not easily accommodate the migration of *all* existing projects. With enough money all things are possible, but this may not be financially worthwhile.



Questions? Comments?

Do you have a similar approach? Let's discuss.

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